

The Lost Program and *Reporting for Duty* are two audio adventures experienced through an app on your phone. The apps guide you to clues and puzzles in the venue. So if you're downloading the apps outside of a Produced Moon presentation you'll need some help!

The apps you will download are for the show presented at Manchester Science Festival in the Museum of Science and Industry. The apps can be downloaded from the App Store and Google Play store, get the links on our website at producedmoon.co.uk/theinventorssquad

Reporting for Duty

As part of *Reporting for Duty* the audience members are met by their commanding officer at the Start Point. The officer shows them how to log in to their console.

1. Open the app.
2. To enter your name click the grey box and type. Then click 'Done' (on some phones you click your Back button and then 'Done').
3. You will see your name in the grey box. Click 'LOGIN'.
4. At various points in the show you will be asked to go to the Main Console. Check you know where to find it by clicking the green button 'MAIN CONSOLE'.
5. You're now in the Main Console! To return to the radio click the green button 'RADIO'.
6. Now you are ready to start your shift Lieutenant! Click 'CONNECT' to start your adventure.

Hedy will ask you to search the base for the photographs. In the Museum of Science and Industry these were hidden across a large room full of exciting industrial machinery as you can see in the image below.



The correct sequence of frequencies is

1 3 7 9

The Lost Program

For the Lost Program the audience has to find several puzzles hidden around the venue. In the Museum of Science and Industry we hid them within existing exhibits for a challenging treasure hunt!

Here's an easel amongst a huge jacquard loom!

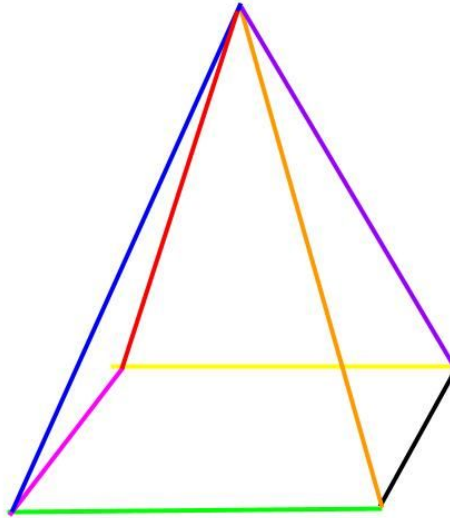


And a puzzle sewn onto some fabric and hidden in a textile exhibit!

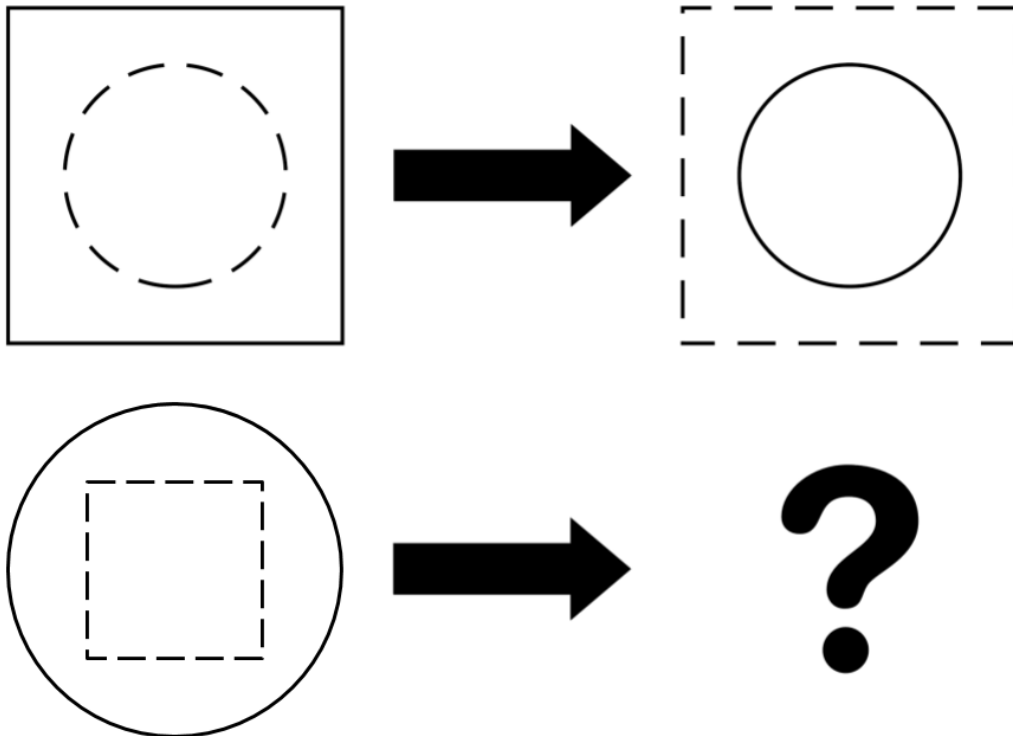
To help you continue on the adventure the puzzles you can see the puzzles we hid below. We haven't given you the answers though, that would be cheating!

The first puzzle you would find looks like this:

WHICH IS THE TOP VIEW?



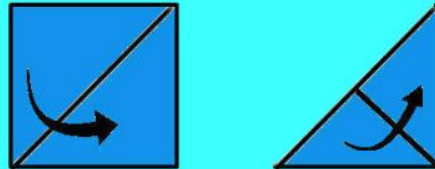
The second puzzle looks like this:



The next thing you will find is a locked box with a code on it. Inside the box is a sheet of origami paper and the following instructions.

Ada's Program: To build a bird

1. Fold the square in half, and then in half again.



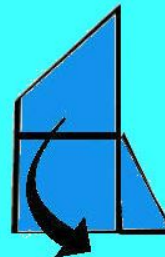
2. Fold the top of the triangle down past the bottom.



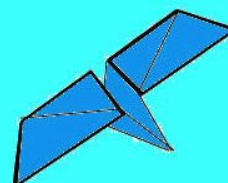
3. Fold the shape in half.



4. Twist the shape, and then run the top down past the bottom.



5. Fold the wings down so they are now horizontal. Your bird is now ready to fly.



Then you will find a wooden tree where you can hang your beautiful bird!

